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Hall of Two Truths, in Duat (dead) -- SPiritual World, i.e. Moral Dimension of existence as True Being, True Self.

Two Truth of: Good and Evil?

Two Truths, Two Spirits, of Good and Evil, knowledge required.

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Ptah, male demiurge, thought the world into creation, similar to Logos creative aspect with Hu.

"Ptah conceives the world by the thought of his heart and gives life through the magic of his Word."

The Was sceptre

The sign of life, Ankh

The Djed pillar

Hu, first word, spoken by god who ejaculated himself into creating others, male domination delusion again, spoken by Atum or Ptah, males.

**was SCEPTRE** - power, dominion

set, anubis (why?, because of afterlife power to grant higher life!)

control over forces of chaos

**Anubis - mummification, false literal interpretation, regarding Ka as persistence of self requiring mummification for the self to persist after death, lost the original meaning of ka, morality, afterlife, real life, eternal life, etc. (persistence, stability, order, nature, syntropy vs. entropy)**

"Like many ancient Egyptian deities, Anubis assumed different roles in various contexts."

**"By the Middle Kingdom (c. 2055 – 1650 BC), Anubis was replaced by Osiris in his role as Lord of the underworld"**

held by osiris, ptah, (atum too?), combined with ankh and djed

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Christ consciousness

Egyptian Krst, Karast- Anointed reborn, re-arisen Osiris

Greek Kristos - anointed one

Need to be reborn inside, rebirth the Christ consciousness of being ALIVE in REAL LIFE, AUthentic living as a true being, true nature, of MORAL LIFE!

SYMBOLISM!

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http://www.ancientegyptonline.co.uk/Osiris.html

Osiris (Asir) was the first son of Geb and Nut and the brother of Set, Horus (the elder), Isis and Nephthys. He was one of the most prominent gods of the Heliopolitan Ennead, but his worship pre-dated the development of this fairly complex philosophy. Although Atum was installed as the head of the Ennead by the priests of Heliopolis, Osiris was considered to be the king of the underworld, and is the only deity who is referred to simply as "god". This gives us some indication of his prominence and popularity.

The oldest religious texts known to us refer to him as the great god of the dead, who once possessed human form and lived upon earth. After his murder by Set he became the king of the underworld and presided over the judgment of dead souls. In order to enter his kingdom, the deceased had to undertake a perilous journey (aided by spells and amulets) to the hall of judgment where their heart was balanced against the feather of Ma'at (justice or balance).

Osiris is the Greek form of his name. He was known to the Egyptians as Asir (sometimes transliterated as Wsir or Asar). The earliest form of his name used hieroglyphs for "throne" and "eye" leading some to infer that his name means "he sees the throne". It is also possible that the second hieroglyph refers to the great "eye of heaven", Ra. The throne or seat, is the first sign in the name of Aset (Isis), who is the female counterpart (wife and sister) of Osiris. In the late period Osiris was known as Un-nefer, from "un" (to open, to appear, to make manifest) and "neferu" (good things or beauty). He had too many epithets to mention, party because he adopted many of those originally possessed by other local gods whose attributes he assumed over time.

In Memphis, Ptah-Sokar was the result of the combination of Ptah (the creator god of Memphis) and Sokar (or Seker), a local falcon god who protected tombs and was the patron of the workers who built them). As a god of re-incarnation, Ptah-Sokar became identified with Osiris, becoming Ptah-Sokar-Asir. This deity represented the sun during its journey through the underworld before it was reborn at dawn.

Osiris also managed to absorb many other deities, making his worship (in one form or another) a constant feature all over Egypt. He was most closely associated with Andjety, Sahu, Khentiamentiu, Sepa, Banebdjed, Wepwawet, Serapis and Anhur in his form as Ari-hes-nefer (also given as Arensnuphis, Arsnuphis, Harensnuphis) and both the Apis and Buchis bulls.

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Egyptian iconography, hieroglyphs, symbolism, goes downhill as the dynasties get older. Look at 18th dynasty art compared to 12th.

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http://en.wikipedia.org/wiki/Duat

"If the deceased successfully passed these unpleasant demons, he or she would reach the Weighing of the Heart. In this ritual, the heart of the deceased was weighed by Anubis, using a feather, representing Ma'at, the goddess of truth and justice. The heart would become out of balance because of failure to follow Ma'at and any hearts heavier or lighter than her feather were rejected and eaten by the Ammit, the Devourer of Souls. Those souls that passed the test would be allowed to travel toward the paradise of Aaru."

"In spite of the unpleasant inhabitants of the Duat, this was no Hell to which souls were condemned; the nature of Duat is more complex than that. The grotesque spirits of the underworld were not evil, but under the control of the Gods.[8] The **Duat was also a residence of gods themselves; as well as Osiris, Anubis, Thoth, Horus, Hathor and Ma'at all appear as a dead soul makes its way toward judgement**. It was also in the underworld that the sun, Ra, travelled under the Earth from west to east and was **transformed from its aged Atum form into Khepri, the new dawning Sun**. Just as a dead person faced many challenges in the Duat, Ra faced attack in the underworld from the evil serpent Apep"

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**Spirits, souls, selves, go to the Duat, land of the dead, where we kill off parts of ourselves in order to evolve up to the symbolism of higher consciousness in Osiris, through the symbolism of Ma'at as truth, order, justice, good, right, etc. The journey in the Duat was all about the Hall of Ma'at, the Hall of Two Truths, which is the Hall of Two Spirits - Good and Evil, whereby the judgment and comparison of ourselves with the light feather of Maat, truth, good, right, and see how we were failing, in order to sacrifice and kill, put to death those things that weighed us down on the scale. We then can travel back and forth from the Duat, the realm of dead, the underworld, where the monomyth hero has to rectify themselves.**

**???When we get to evolve consciousness, we are more of a true self, and need to face the further demons and gates of the world we left behind, now that we are "Gods" in consciousness. These demons are the rest of the world that needs to be faced and changed in order to create the heaven, paradise, eden, afterlife, immortal way of living, but its a mind/consciousness game of freedom or control, to create a heaven or hell. Its a magic mind and consciousness game because when you know the name of the demon you don’t fight and you can pass freely. That is to know truth and wisdom to speak words and have power of speech.**

Fight demons first, confront current things you can, then eaten heart for failing still, until final ascension. Or, confront demons, symbolic for purification, then pass test to ascend to afterlife heaven on earth.

-------- NL MAAT Ankh

**Death, to get to the afterlife, is about dying inside in order to be reborn anew. You have to put to death what is false in you. Put to death your attachment to desires of the lower consciousness, fleshly, beastly, carnal animalistic amoral way of living, walking on the checkerboard floor of both good and evil, living a dual life, not whole, not one-way on the Path and Way of Truth and Morality. Put to death the shadow, demon, darkness, evil, wrong and immorality in you, and be reborn anew into the afterlife, into the real-life awakened into truth and morality as the source of life worth living. Prior to caring for truth and morality deeply, you are in the coffin, the grave, dead, in the darkness, blind. Only by walking onto the path and way do you start to live the real-life and become alive for the first time in your life, because prior to that awakening into the afterlife, you are dead in the darkness of the tomb. Every level of awakening, every rebirth and being reborn anew brings you into another level of the afterlife of the dead life you once were living. The more you align with truth and morality to deeper degrees, the more alive you become, the greater the afterlife becomes, the more you embody the immortality of truth and morality as a transcendental being. When everyone does this, we will have a heaven on earth, we will be living in the afterlife which is where immortality is. You were dead and have been revived from the tomb, from the coffin of the darkness, cold and blindness of the ignorance of truth and morality, the ignorance of good and evil which only creates more evil, more immorality, and a continuing of the hell we are creating in greater degrees.**